

# Stedman – calling simple touches



## Purpose

A plain course of Stedman is 60 changes long and to achieve the remaining sixty changes to ring an extent you must swap two bells over. This is done with a single. The only call used in Stedman Doubles is the single.

## Calling Stedman

Calls are made at handstroke and affect the bells about to double dodge 4-5 down and the bell leaving the front. Bells doing the frontwork are unaffected.

## Practice ringing Cat's Ears

This touch is 48 changes long [SPSPSPSP].

Call a single when the treble is just about to dodge 4-5 up. The treble then rings Cat's Ears and goes in quick. This is repeated four times with the other four working bells making the Coat Hangers in turn.

## Practise ringing Coat Hangers

This touch is 96 changes long [PSPP X4].

Call a single when the treble has double dodged 4-5 up at the back and is lying behind. The treble then rings Coat Hangers and goes in quick. This is repeated four times, called each time when the treble is lying behind. In this way the treble repeats the coat hangers and double dodging down over and over again.

## A basic touch of 120 changes (two singles)

For 120 changes, call two singles affecting the same two bells.

The easiest touch is to make the single yourself with another bell. Each time your bell comes to double dodge either 4-5 up or down with the chosen bell, call a single in the first blow in fourths place (if you are dodging up) or your last blow lying in fifth place (if you are dodging down). When your bell meets this bell again, call the second single – at each call, you should be doing a different type of single.

## Calling your own bell unaffected

Each of the calling points in the diagram to the left are unaffected. Choose one of these points and call a single twice (your bell will be ringing two plain courses). Remember where the touch is going to come round to say 'that's all'.